Create HTML page for drawing various geometry shapes using canvas element.

<!DOCTYPE html>

<head>

    <title> CANVAS</title>

    <style>

    #myCanvas{

        width:1000px;

         height:600px;

        border:1px solid #000000;

        background-color: darkgray;

        }

    </style>

    </head>

    <body>

        <canvas id="myCanvas">

            Your browser does not support the HTML canvas tag.

            </canvas>

<script>

            var canvas = document.querySelector('canvas');

            canvas.width = window.innerWidth;

           canvas.height = window.innerHeight;

        var   c = canvas.getContext('2d');

            c.fillStyle = 'red';

            c.fillRect(10, 10, 100, 100);

            c.strokeRect(10, 10, 100, 100);

            //  c.

            var ctx = canvas.getContext("2d");

            ctx.beginPath();

            ctx.arc(80,200,70,0,2\*Math.PI);

            ctx.stroke();

        </script>

</body>

</html>

Output: 